

**HINT BOOK & HINT SHEETS NOW AVAILABLE**



**BOX 3435, LONGWOOD, FLA. 32750 (305) 862-6917**

## **\*LOADING INSTRUCTIONS FOR SORCERER 16K, TRS-80 16K**

**APPLE OWNERS - SEE REVERSE SIDE**

(Return bad tapes to us for replacement at no charge!)

### **TO LOAD ON SORCERER TAPE**

#### **TO LOAD ADVENTURE ON YOUR 16K EXIDY SORCERER**

- |  |   |
|--|---|
| 1. Power Off                               | 6. Type: SET T = 1  |
| 2. Remove Rom Pack                         | 7. Type: LOAD   |
| 3. Lock Shift Lock                         | 8. Hit Play on Tape Player                                |
| Key Down                                   |   |
| 4. Power On                                | 9. Flip Tape over when done reading and do Step 7-8 Again |
| 5. Put Adventure Tape in Player and rewind | 10. Type: GO 150  |

The Program is Recorded on both sides of the Tape. Both sides **MUST** be Loaded.

### **TO LOAD ON 16K TRS-80 TAPE SYSTEM**

\*To load your Adventure on TRS-80 Level II 16K.

- 1) Power up system
- 2) Put tape in player and rewind
- 3) Volume around 4 — 5
- 4) Type: SYSTEM
- 5) Type: ADVENT
- 6) The tape should now load with a blinking \* in the upper right corner on CRT. If you get a 'C or the \* does not appear then rewind tape, set volume to a notch higher and go back to step 1.
- 7) Type: /

\*There is a duplicate copy of the Program on the back of the tape.

### **HINTS ON PLAYING ADVENTURE**

- 1) Draw a Map!
- 2) Get into the habit of looking back up to the Top of the Screen, as it can change after every command you enter!
- 3) Besides obvious exits you can also do things like CLIMB TREES, ENTER HOLES, GO WINDOW etc.
- 4) Try to examine Objects you find, such as EXAMINE BOOK.
- 5) Typing HELP can be useful at times depending on where you are and what you are carrying etc.
- 6) To find out what you are carrying, Type: TAKE INVENTORY.
- 7) The verbs TAKE, DROP, READ, LOOK are also useful.

### **HOW TO SAVE A GAME IN PROGRESS TO TAPE ON SORCERER OR TRS-80**

- 1) Put Blank Tape into Tape Player
- 2) Rewind Tape. Hit Play/Record until tape is past Leader.
- 3) TYPE: SAVE GAME
- 4) Hit enter.
- 5) For extra safety repeat steps 3 and 4.

### **TO RESTORE A SAVED GAME**

- 1) Start game from Beginning by Typing: QUIT
- 2) Put previously saved game tape in Player.
- 3) Answer YES to "Want to restore Saved Game" question.
- 4) Hit Enter.
- 5) Hit Play on the Recorder

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